

BLOQ CARPET TILES - SPECIFICATION TEXT

BLOQ
creative
carpet tiles

1. GENERAL INFORMATION

MANUFACTURER BLOQ creative carpet tiles

PRODUCT NAME Tradition

2. PRODUCT DESCRIPTION

The carpet tile is GUT certified and conforms to the EN 1307 classification. The carpet tile is suitable for intensive use and is therefore suitable for wheelchairs.

The pile weight of the carpet tile is approximately 540 g/m². The carpet tile is stabilised by a bitumen backing, the finish of which consists of modified bitumen with the addition of thermoplastic elastomers. The backing contains at least 70% recycled material. The carpet tile also has a glass fibre fleece that gives better dimensional stability ($\leq 0,2\%$).

The pile material consists of 100% polyamide fibre type 6 from Aquafil and is Solution Dyed. This type of yarn means better colour fastness and the best result against light and water.

The carpet tile has a tufted loop pile with a solid and basic pattern.

The collection consists of 30 colours.

The production and finishing of this carpet tile takes place in the Netherlands by an ISO 9001 certified manufacturer.

3. TECHNICAL SPECIFICATIONS

TYPE OF MANUFACTURE	Tufted loop pile with pattern 1/10"
PILE FIBER COMPOSITION	100% Polyamide 6 Solution Dyed Nylon from Aquafil
BACKING	Bitback, modified bitumen – 70% recycled content.
DIMENSION	50 X 50 cm
PILE WEIGHT	540 g/m ²
TOTAL WEIGHT	4 250 g/m ²
TOTAL THICKNESS	6,0 mm
CLASSIFICATION	Class 33 – EN 1307
CASTOR CHAIR RATING	EN 985 I A: intensive use
FIRE CLASSIFICATION	EN 13501-1 B _{fl} – s1
IMPACT SOUND INSULATION	EN ISO 10140-3 ΔL_w 24 dB
PERMANENT ANTISTATIC	ISO 6365 ≤ 2 kV
THERMAL RESISTANCE	ISO 10965 $\leq 1 \times 10^9$ Ohm
COLOUR FASTNESS TO LIGHT	EN ISO 105-B02 ≥ 7

4. CERTIFICATES

WARRENTY	15 years
GUT	The product fulfils the GUT criteria. The GUT licence number is: 23304A8C. Only textile floor coverings that have been tested by recognized European research institutes for harmful substances, emissions and odour formation are given a licence number.